Virtual reality can be applied to a variety of subjects. According to teachers, the top subjects for VR are:

- **Science**
- **History**
- **Social Studies**
- **English**
- **Arts**
- **Math**
- **Languages**

**Learning Outcomes**

- 83% of teachers say that virtual reality would improve classroom engagement.
- 77% say it would increase student motivation.
- 71% believe it would allow for greater collaboration in the classroom.
- 69% think it would help students better understand learning concepts.
- 68% expect their school or district to implement VR in the near future.

**Preparing for Graduation**

- 42% of high school teachers (grades 9-12) would like to take advantage of virtual reality in their classrooms.
- 36% think it would be great for college campuses.
- 68% would like to use VR in their schools.

**Implementation**

1. **Get the Gear**
2. **Watch Virtual Reality Videos**
3. **Explore Your Classroom**
4. **Share with Colleagues**

**OPPORTUNITIES**

- Virtual reality provides a plethora of educational opportunities.
- Teachers would like to use virtual reality to enable students to explore inaccessible locations like outer space or the bottom of the ocean floor.
- Virtual reality also offers a solution to creating a positive effect on learning outcomes.

**LEARN MORE**

Visit Samsung.com/education to learn more about Samsung’s latest educational technology solutions.